

Gateway Project
Management Webinar

Mark Abotossaway Blue Origin Engineer and FNL Assistant



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- Challenge
  - Challenge Overview
  - **Flysheets**
  - RockSim
  - **Virtual Presentations**
- **Project Management** 
  - Scheduling
  - Budgeting
  - Procurement
  - Requirements





### Meet the FNL Team

#### **Wisconsin Space Grant Foundation**

- ·Kevin Crosby, Director
- ·Christine Bolz, Assistant Director
- •Rob Cannon, FNL Project Manager
- ·Connie Engberg, Project Support Assistant
- ·Megan Goller, Accounts Assistant

#### **First Nations Launch**

- Frank Nobile, Technical Coordinator, Wisconsin Tripoli
- ·Mark Abotossaway, Project Assistant/Advisor Liaison, Blue Origin (Alumni)

#### **Tripoli Rocket Association**

·Bob Justus, Tripoli Assistant, Illinois Tripoli

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maxq3@aol.com mark.a.abotossaway@gmail.com

bob@mhbofni.com



## **Challenge Overview**

- Gateway Challenge is designed as 1-semester Intro to Rocketry
  - A stepping-stone to the Moon and Mars Challenges
    - Must understand rocketry before you can really compete in engineering challenge
    - Will select and build a dual deploy rocket
- Gateway also introduction to Project Management concepts
  - Used in Moon and Mars Challenges
    - Scheduling
    - Budgeting
    - Procurement
    - Testing / Requirements





## Challenge Overview – Kit / Motor Selection

- The Challenge requires you to select 1 of 3 rocketry kits
  - Its not an arbitrary selection (<u>Appendix A5 of Handbook</u>)
- The Challenge also requires you to select 1 of 2 motors
  - For each kit, choice of 2 motors (<u>Appendix A1 of Handbook</u>)
    - Each kit motor combination has different performance
- You will need to use RockSim simulation software
  - Run simulations for all 6 possible combinations
    - Then you can determine which kit you want to start with
    - Appendix D3 of Handbook has RockSim Guidance



Challenge Overview – Kit / Motor Selection

#### APPENDIX A-5 – First Nations Launch Competition Kits

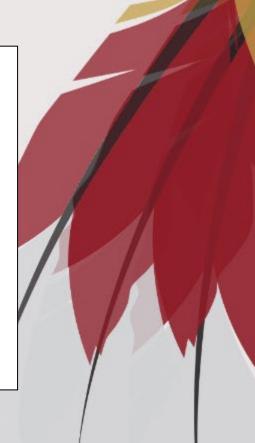
#### **Gateway Challenge**

The Gateway category must select a kit from the following list:

- 1. Loc Precision YANK Iris 4" diameter.
  - a. <a href="https://locprecision.com/collections/rockets-4-00-diameter/products/yiris4">https://locprecision.com/collections/rockets-4-00-diameter/products/yiris4</a>

#### i. SKU: YIRIS4

- b. When ordering, remember to include the following additional components:
  - i. E-bay module
  - ii. 38mm motor adapter
- c. RockSim file is available on their website
- d. Motor options:
  - i. Aerotech 38mm I280 DMS
  - ii. Aerotech 38mm I500T DMS
- 2. Loc Precision 4" diameter "EZI 65"
  - a. <a href="https://locprecision.com/collections/rockets-4-00-diameter/products/ezi-65">https://locprecision.com/collections/rockets-4-00-diameter/products/ezi-65</a>
    - i. SKU: PK-64
  - When ordering, remember to include the following additional components:
    - i. E-bay module
    - ii. 38mm motor adapter





Challenge Overview – Kit / Motor Selection

#### **APPENDIX A-1 – First Nations Launch 2024 Motor Choices**

For the 2024 First Nations Launch Challenge, the motor selections are constrained to:

#### **Gateway Challenge Motors**

Kit	Manufacturer	Size	Type	Motor
YANK Iris	Aerotech	38mm	DMS	I280, I500T
EZI 65	Aerotech	38mm	DMS	I140W, I175WS
Mystic Buzz	Aerotech	38mm	RMS	I366R, I435T

Moon Challenge Motors



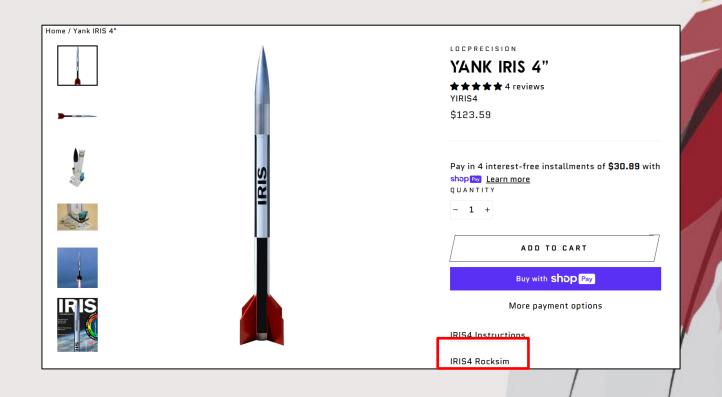
## Challenge Overview – Kit Selection

- There are numerous kit manufacturers in rocketry
  - For FNL Gateway we only use kits from 1 manufacturer (LOC Precision)
    - Kit Option 1 Yank Iris 4"
    - Kit Option 2 EZI-65
    - Kit Option 3 Mystic Buzz
  - You will need to also add (in simulation) and purchase (when ordering) an additional component called the <u>Avionics Bay</u>
    - Ensure you get the Electronics Bay 3.90"
  - This component will turn your Kit choice into a Dual Deploy
    - Discussed more in the coming slides





## Challenge Overview – Kit Selection





## Challenge Overview – Avionics Bay





## Challenge Overview - Single vs Dual

- Single vs Dual Deployment Configuration
  - Basic intro kits are designed with 1 parachute (single deploy)
    - These rockets typically do not fly too high
    - This parachute uses a delay fuse to eject from rocket (no electronics needed)
  - More advanced kits are designed with 2 parachutes (dual deploy)
    - These rockets typically fly higher than single deploys
    - The parachutes use electronics called altimeters to eject the parachutes
    - The drogue parachute prevents too much drift at higher altitude, while the main parachute slows descent at lower altitude for a safe landing
  - Since Moon and Mars always use the dual deploy configuration
    - It is best that Gateway also learn dual deploy configuration





## Challenge Overview – Single vs Dual





Challenge Overview – Avionics Bay for Dual

- Many COTS kits you see online are single deploy configured
  - But you can <u>convert to dual</u>
    - Simply purchase the additional components
  - You must 'add' the dual deploy components yourself
    - Both in simulation, and procurement
  - Gateway teams have made this mistake and not converted to the dual deploy configuration properly
    - Make sure you understand what you need to do to accomplish this!
    - Ask! We can help! Your mentor can help!



## Challenge Overview - Milestones

- In any engineering project there are Milestones
  - These are incremental points where the project should meet partial objectives before proceeding to the next Milestone
- Your Milestones are (they align with Moon Mars Milestones)
  - Preliminary Design (Jan 22)
  - Critical Design (Feb 26)
  - Flight Readiness (Apr 1)
  - Competition Launch (Apr 29)

Initial concepts / initial components

Mature design / all components

Vehicle is fully fabricated ready for flight

Competition Flight



# Challenge Overview – Data Submission

- At each Milestone, you will submit:
  - Flysheet
    - Summary performance data of simulations (and component selections)
  - RockSim File
    - Simulation of your rocket showing components and performance
- At each Milestone, you will give a Milestone Virtual Presentation
  - You will fill out a Virtual Presentation Template
    - This allows us to give you feedback after the Presentation





## **Flysheets**

- Download Flysheet Template from WSGC Website each Milestone
  - o Scoring Rubric | Wisconsin Space Grant Consortium | Carthage College
- Each Milestone requires more information to be filled out in the Flysheet
  - Baby steps at first, to prevent information overload
  - Allows team to learn rocketry incrementally
  - Allows us to see your progress by reviewing your Flysheet



#### **First Nations Launch**

Tools and Tips

Calendar

Patch Contest

Rocket Certification Workshop

**Application Process** 

Competition Prizes

FAQ

#### Report Templates and Scori

Rocket Instructional Videos/Webinars

**Awards** 

About Us

## Scoring Rubric

#### The Moon/Mars Rocket Competitions will be judged by these separate parts:

1. Design Reports (75% of total score)

Flysheet At <u>every</u> cycle (Proposal, PDR, etc) <u>every</u> team (every challenge) will fill out a Flysheet and submit a PDF of the Flysheet along with the PDF report.

- a. Competition Proposal (5%)
  - i. Flysheet 🗐 (Proposal Tab)
- b. Preliminary Design Review (PDR) (15%)
  - i. PDR Virtual Review w/judges 🖓 (5%)
- ii. Flysheet 🗐 (PDR Tab)
- c. Critical Design Review 🕜 (CDR) (15%)
  - i. CDR Virtual Review w/judges 🖓 (5%)
- ii. Flysheet (CDR Tab)
- d. Flight Readiness Review (FRR) (15%)
- i. Flysheet (FRR Tab)
- ii. Safety Inspection Checklist Virtual Review (5%)
- e. Post Launch Assessment Review (PLAR) (10%)





## **Flysheets**

Each parameter (cell that is not blank) must be filled out

There is a comment (by me) in each parameter cell giving a hint how to find the data to fill it out that value

Some of this data is from:

- Team's component selection
- RockSim data
- A website

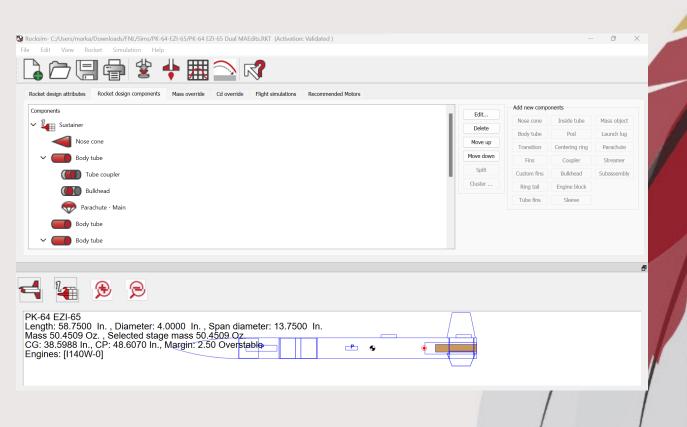
The **bold** parameters have a required value to them (see Handbook)

#### Milestone Review Flysheet 2023-2024 Institution School Milestone Vehicle Properties Recovery System Properties - Recovery Electronics Manufacturer / Kit Primary Altimeter (Make/Model) Total Rocket Length (in) Airframe Diameter (in) \*Secondary Altimeter (Make/Model) Gross Lift Off Weight (lb) Airframe Material(s) Switch Tupe (Make/Model) Fin Material and Thickness (in) Rocket Locator (Make/Model) Motor Properties Mark Abotossaway: Manufacturer / Designation Team choice (see Handbook Max/Average Thrust (lb) Recovery System Properties - Drogue Parachute for constraints) Total Impulse (lbf-s) Manufacturer/Model Mass Before/After Burn (IB Liftoff Thrust (lb) Drogue Parachute Diameter (in Motor Retention Method Primary Deployment Altitude (ft) Secondary Deployment Altitude (ft) Stability Analysis Velocity at Deployment (ft/s) Center of Pressure (in. from nose) Center of Gravity (in. from nose) Static Stability Margin (on pad)



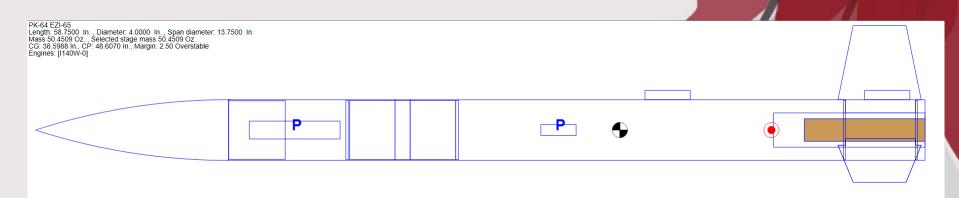
- Teams are required to procure and utilize RockSim as their rocket simulation software
  - There is guidance how to <u>procure RockSim</u> in your Acceptance Letter
    - You can install and use a 30-day RockSim trial in the meantime
  - There is guidance how to install and tips in Appendix D-3 Handbook
  - There is technical guidance in our RockSim Webinar Tools and Tips
  - There is technical guidance in our Rocketry <u>Video Series</u>
  - RockSim also has support on their website at <u>Apogee Components</u>
- RockSim allows you to understand the flight performance of your vehicle prior to launch
  - And modify design to achieve a certain performance





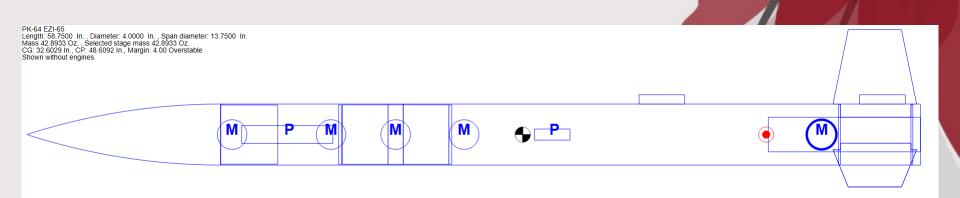


- Your kit / motor selection RockSim model may be 'empty' at first
  - You can typically download the RockSim file from vendor
  - That's ok you will add components week by week as we go
    - It's up to you to verify that the simulation represents what you intend to build
    - Do not just assume that the as downloaded file is complete or accurate
      - Its just a starting point

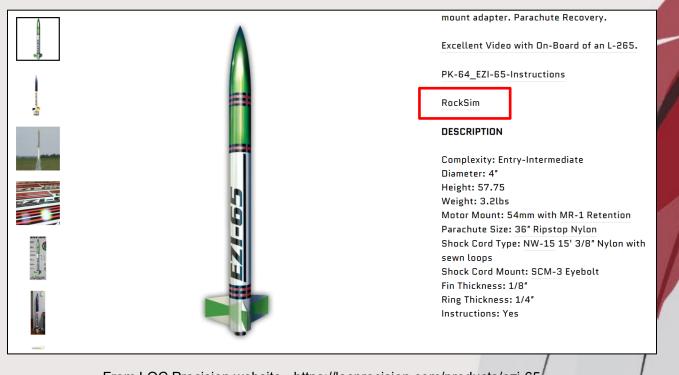




- Your kit / motor selection RockSim model may be 'empty' at first
  - Your RockSim simulation will mature over time until all components are determined factored and the rocket meets performance goals (altitude, rail exit velocity, descent rate, thrust to weight ratio etc)
  - Ensure that the simulation accounts for all the internal components that you will add (the weight is important to performance)







From LOC Precision website - https://locprecision.com/products/ezi-65



### **Virtual Presentation**

- At PDR and CDR you will give a Virtual Presentation of your status
  - You will use the same template that Moon Mars use
  - Some of the slide content may not be applicable to Gateway
    - Leave it blank skip it
- This Virtual Presentation can also be considered practice.
  - You will give a final presentation of your teams work at Launch Weekend
- Native Engineering Professionals (along with Mark & Frank) vill be your audience and give feedback at your presentations



### **Virtual Presentations**

- Download Virtual Template from WSGC Website each Milestone
  - o Scoring Rubric | Wisconsin Space Grant Consortium | Carthage College
- Each Milestone requires more information to be filled out in the Presentation
  - Baby steps at first, to prevent information overload
  - Allows team to learn rocketry incrementally
  - Allows us to see your progress by reviewing your Presentation



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### **Virtual Presentations**

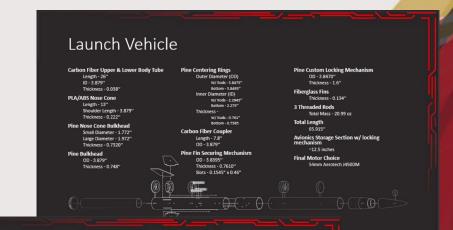
The template has about 10 slides – your present for 15 min

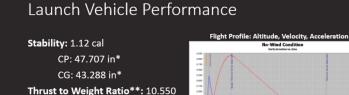
Simply fill out the content that the template slide asks for

Much of the presentation information comes from your RockSim data and your component selections

You will talk about:

- Kit / Motor you selected
- Recovery components
- Avionics components
- Test Program
- Schedule / Budget





Rail Exit Velocity \*\*\*: 57.9 ft/s Time To Apogee: 15 s Predicted Apogee: 1445ft

\*Measured from tip of nosecone

\*\*Average thrust of propellant vs total weight of rocket

\*\*\* 72" Rail



## **Project Management**

- Project Management plays a big part in the success (or failure) of any Project
  - Project Management is
    - Scheduling
    - Budgeting
    - Procurement
    - Training
    - Simulations
    - Test Plan
    - Requirements Verification



## Project Management - Scheduling

We will simply provide you with a basic schedule outline to follow

Your Milestones drive the schedule (what needs to be accomplished)

		Deadlines / Milestones	Webinar Support / Training
1-Jan	Week 1		
8-Jan	Week 2		
15-Jan	Week 3		Webinar - Project Management
22-Jan	Week 4	PDR Flysheet/RockSim Due	Webinar - Avionics
29-Jan	Week 5	PDR Presentations	
5-Feb	Week 6		Webinar - Recovery
12-Feb	Week 7		Webinar - Build & Assembly
19-Feb	Week 8		
26-Feb	Week 9	CDR Flysheet/RockSim Due	
4-Mar	Week 10	CDR Presentations	
11-Mar	Week 11		
18-Mar	Week 12		
25-Mar	Week 13		Webinar - Launch Operations
1-Apr	Week 14	FRR Flysheet/RockSim Due	
8-Apr	Week 15	FRR Virtual Inspection	
15-Apr	Week 16		
22-Apr	Week 17		
29-Apr	Week 18	Launch Weekend	



## Project Management - Scheduling

#### Student Role

o Training, Simulations, Component Selections, Procurement, Assembly

							-
		Milestone	Student Goals	Student Goals	Student Goals	Student Goals	Student Goals
1-Jan	Week 1						
8-Jan	Week 2		Training	Simulations	Component Selections		
15-Jan	Week 3		Training	Simulations	Component Selections		
22-Jan	Week 4	PDR	Training	Simulations	Component Selections		
29-Jan	Week 5		Training	Simulations	Component Selections		
5-Feb	Week 6		Training	Simulations	Component Selections		
12-Feb	Week 7		Training	Simulations	Component Selections		
19-Feb	Week 8		Training	Simulations	Component Selections	Procurement	
26-Feb	Week 9	CDR	Training	Simulations	Component Selections	Procurement	
4-Mar	Week 10			Simulations	Component Selections	Procurement	
11-Mar	Week 11			Simulations		Procurement	
18-Mar	Week 12			Simulations		Procurement	Assembly / Fabrication
25-Mar	Week 13			Simulations		Procurement	Assembly / Fabrication
1-Apr	Week 14	FRR		Simulations		Procurement	Assembly / Fabrication
8-Apr	Week 15			Simulations			Assembly / Fabrication
15-Apr	Week 16			Simulations			Assembly / Fabrication
22-Apr	Week 17						Assembly / Fabrication
29-Apr	Week 18	Launch					



## Project Management - Scheduling

- Advisor Support Role
  - Recruiting, Procurement, Resources, Travel, Meetings, Documentation

		Milestone	Advisor Objective	Advisor Objective	<b>Advisor Objective</b>	<b>Advisor Objective</b>	Advisor Objective
1-Jan	Week 1		Recruiting Students	Procure RockSim			
8-Jan	Week 2		Recruiting Students	Procure RockSim			
15-Jan	Week 3		Recruiting Students	Procure RockSim	Team Meetings		
22-Jan	Week 4	PDR	Recruiting Students	Procure RockSim	Team Meetings	<b>Gather Resources</b>	
29-Jan	Week 5		Recruiting Students		Team Meetings	<b>Gather Resources</b>	
5-Feb	Week 6		Recruiting Students		Team Meetings	<b>Gather Resources</b>	
12-Feb	Week 7		Recruiting Students		Team Meetings	<b>Gather Resources</b>	
19-Feb	Week 8		Recruiting Students		Team Meetings	<b>Gather Resources</b>	Assist Procurement
26-Feb	Week 9	CDR			Team Meetings	<b>Gather Resources</b>	Assist Procurement
4-Mar	Week 10				Team Meetings	<b>Gather Resources</b>	Assist Procurement
11-Mar	Week 11				Team Meetings	<b>Gather Resources</b>	Assist Procurement
18-Mar	Week 12				Team Meetings	<b>Gather Resources</b>	Assist Procurement
25-Mar	Week 13				Team Meetings	<b>Gather Resources</b>	Assist Procurement
1-Apr	Week 14	FRR			Team Meetings	Gather Resources	Assist Procurement
8-Apr	Week 15				Team Meetings	Gather Resources	Assist Travel
15-Apr	Week 16				Team Meetings	Gather Resources	Assist Travel
22-Apr	Week 17				Team Meetings	Gather Resources	Assist Travel
29-Apr	Week 18	Launch					Assist Travel



# Component Selection

- Team will need to research and select these components
  - Will sit inside Avionics Bay (sled)
    - Altimeters electronic trigger to measure flight performance and eject parachutes at proper altitudes
    - Switches altimeters need switches that are accessible from exterior of rocket
    - GPS Tracking electronic tracking device to help recover rocket
  - Will sit in Rocket Body
    - Drogue Parachute small parachute sits in aft (booster section) for a pogee d
    - Main Parachute large parachute sits in fwd (sustainer section) for budedown
    - Shock cords, parachute protectors, quicklinks
  - **Motor Retention** 
    - Component that keeps motor secure in tube after installation



## Project Management - Budgeting

We will simply provide you with a basic budget outline to follow

em  ocket Kit  olonics Bay  timeter 1  vitch 1  timeter 2  vitch 2  PS	Manufacturer  LOC Precision  LOC Precision  Missileworks  Missileworks  Featherweight  Featherweight  Featherweight		2 2 1 1 1 1 1	\$123.29 \$ 37.70 \$ 79.95 \$ 25.00	\$ 75.40 \$ 79.95	ezi-65-mini-0175 – LOC Precision / Public Missiles Ltd.  Model Rocket Electronics Bays w/Switch Band - LOC Precision – LOC  RRC3 (missileworks.com)  Power Switches (missileworks.com)
vionics Bay timeter 1 vitch 1 timeter 2 vitch 2	LOC Precision  Missileworks  Missileworks  Featherweight  Featherweight		1 1	\$ 37.70 \$ 79.95	\$ 75.40 \$ 79.95	Model Rocket Electronics Bays w/Switch Band - LOC Precision - LOC RRC3 (missileworks.com)
vionics Bay timeter 1 vitch 1 timeter 2 vitch 2	LOC Precision  Missileworks  Missileworks  Featherweight  Featherweight		1 1	\$ 37.70 \$ 79.95	\$ 75.40 \$ 79.95	Model Rocket Electronics Bays w/Switch Band - LOC Precision - LOC RRC3 (missileworks.com)
timeter 1 vitch 1 timeter 2 vitch 2	Missileworks Missileworks Featherweight Featherweight	LOC Precision	1 1	\$ 79.95	\$ 79.95	RRC3 (missileworks.com)
vitch 1 timeter 2 vitch 2	Missileworks Featherweight Featherweight		1			
vitch 1 timeter 2 vitch 2	Missileworks Featherweight Featherweight		1			
timeter 2 vitch 2	Featherweight Featherweight			\$ 25.00	\$ 25.00	Dower Switches (missilowerks com)
vitch 2	Featherweight		1		Ψ 20.00	rower Switches (MISSILEWORKS.COM)
			_	\$175.00	\$ 175.00	Blue Raven - Featherweight Altimeters
PS	Footbonwoight		1	\$ 25.00	\$ 25.00	Av-Bay Components - Featherweight Altimeters
	reatherweight		2	\$265.00	\$ 530.00	Featherweight GPS Tracker (upd) (featherweightaltimeters.com)
arachute - Drogue	Rocketman		1	\$ 50.00	\$ 50.00	The Rocketman's Online Rocket Parachute Store (the-rocketman.co
arachute Protector - Drogue	Rocketman		1	\$ 25.00	\$ 25.00	The Rocketman's Online Rocket Parachute Store (the-rocketman.co
ock Cord - Drogue	Rocketman		1	\$ 25.00	\$ 25.00	The Rocketman's Online Rocket Parachute Store (the-rocketman.co
arachute - Main	Sky Angle		1	\$100.00	\$ 100.00	b2 Rocketry Web Site
arachute Protector - Main	Sky Angle		1	\$ 25.00	\$ 25.00	b2 Rocketry Web Site
nock Cord - Main	Sky Angle		1	\$ 25.00	\$ 25.00	b2 Rocketry Web Site
iscellaneous Electronics	Wiring, Battery		1	\$100.00	\$ 100.00	
iscellaneous Recovery	Swivels, Quickli	nks	1	\$100.00	\$ 100.00	
ation						
uild Supplies	Epoxy, Tooling				\$ 200.00	
otective Equipment	Gloves, Goggles	5			\$ 200.00	
avel					\$2,000.00	
					\$4 006 93	TOTAL PROJECT COST
ai ai ai ai ai	rachute - Drogue rachute Protector - Drogue ock Cord - Drogue rachute - Main rachute Protector - Main ock Cord - Main scellaneous Electronics scellaneous Recovery ation ild Supplies otective Equipment	rachute - Drogue Rocketman rachute Protector - Drogue Rocketman ock Cord - Drogue Rocketman rachute - Main Sky Angle rachute Protector - Main Sky Angle ock Cord - Main Sky Angle scellaneous Electronics Wiring, Battery scellaneous Recovery Swivels, Quickli ation ild Supplies Epoxy, Tooling office tive Equipment Gloves, Goggles	rachute - Drogue Rocketman rachute Protector - Drogue Rocketman ock Cord - Drogue Rocketman rachute - Main Sky Angle rachute Protector - Main Sky Angle ock Cord - Main Sky Angle scellaneous Electronics Wiring, Battery scellaneous Recovery Swivels, Quicklinks ation ild Supplies Epoxy, Tooling Gloves, Goggles	rachute - Drogue Rocketman 1 rachute Protector - Drogue Rocketman 1 ock Cord - Drogue Rocketman 1 rachute - Main Sky Angle 1 rachute - Protector - Main Sky Angle 1 ock Cord - Main Sky Angle 1 scellaneous Electronics Wiring, Battery 1 scellaneous Recovery Swivels, Quicklinks 1 ation ild Supplies Epoxy, Tooling Gloves, Goggles	Rocketman   1	Rocketman   1



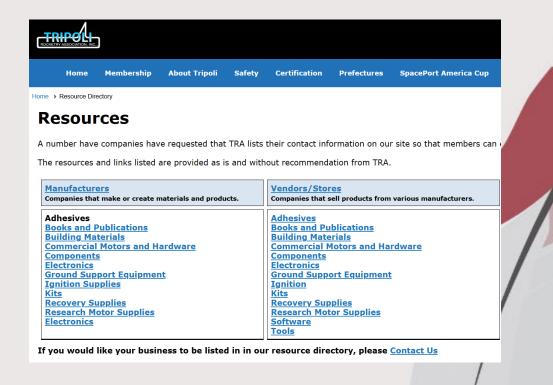
## Project Management - Procurement

Vendors and Manufacturers (and components) to start

Procureme	nt References									
	Manufacturer	LOC Precision	WI	<u>High Power Model Rocketry Supplies</u>   <u>Advanced Model Rocket Kits – LOC Precision / Public Missiles Ltd.</u>						
	Manufacturer	Wildman Rocketry	IL	Rocket Motors, Kits, and Supplies from Wildman Rocketry - wildmanrocketry.com						
	Manufacturer	Madcow Rocketry	CA	Madcow Rocketry						
	Vendor	Chris Rocketry	GA	Chris' Rocket Supplies, LLC (csrocketry.com)						
	Vendor	Apogee Components	CO	Model Rockets & How-To Rocketry Information (apogeerockets.com)						
	Vendor	Performance Hobbies	VA	Performance Hobbies Homepage						
	Vendor	Giant Leap	OR	ant Leap Rocketry: High Power Rocketry supplier of parts and kits – GiantLeapRocketry						
	Vendor	OffWeGo Rocketry	MN	Off We Go Rocketry						
	Vendor	Bay Area Rocketry	CA	Home - Bay Area Rocketry						
	Electronics	Featherweight	CA	<u>Featherweight Altimeters - Home</u>						
	Electronics	Missileworks	CO	Home (missileworks.com)						
	Electronics	AltusMetrum	CO	<u>Altus Metrum</u>						
	Electronics	Eggtimer	CA	eggtimer rocketry electronic altimeter gps tracker kit						
	Recovery	Sky Angle	GA	b2 Rocketry Web Site						
	Recovery	Fruity Chutes	CA	Parachute Manufacturers for Drones, UAV, Rockets, Research   Fruity Chutes						
	Recovery	Rocketman	MN	The Rocketman's Online Rocket Parachute Store (the-rocketman.com)						
	Motors	Motor Data		Rocket Motor Data • ThrustCurve						
	Motor Hardware	Aeropack		Aero Pack – Aeropack						
*reference	Motors	Aerotech Motors		AeroTech/Quest Division, RCS Rocket Motor Components, Inc (aerotechstore.com)						
*reference	Motors	Cesaroni Motors		Cesaroni Technology Incorporated						
Other Inform	mation									
	Tripoli Rocketry Association			Rocketry Vendors and Resources - Tripoli Rocketry Association						
	National Association of Rocketry			National Association of Rocketry - NAR						
	RockSim Simulat	ions		RockSim Download & Registration: Apogee Rockets, Model Rocketry Excitement Starts Here						



Project Management - Procurement





## Project Management - Other

- The other items listed as Project Management are not applicable to Gateway but will be if you are in Moon / Mars Challenge
  - o So, its good you get a grasp on scheduling / budgeting / procurements
  - Testing should begin if time allows
- There are basic performance requirements that Gateway needs to meet with their rocket
  - These performance requirements are listed in the Handbook
  - We verify these performance requirements are met in your
    - Flysheet
    - RockSim



## Project Management - Requirements



- Rocket restricted to those on the list
- Motor restricted to those on the list
- Altitude target
  - Is a range of 2200 2800 feet
  - AGL is Above Ground Level
    - Your simulation apogee goal
    - Your altimeters will measure in flight



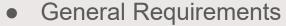
Gateway Challenge - The following specific challenge requirements must be satisfied:

- 1. Detailed Parameters
  - a. The team shall select one of the rockets listed in Appendix A-5
  - b. Motor selection for the team is based on the rocket selected
  - c. The rocket shall reach an altitude of 2200' 2800' AGL
  - l. The team / rocket should satisfy all other requirements as outlined in this Handbook
  - The team shall submit a Flysheet at PDR, CDR and FRR (written reports are not required for this challenge)
  - f. The team shall submit a RockSim flight simulation at PDR, CDR, and FRR
- 2. Competition Performance Shall be judged on the following criteria
  - a. Quality and timely completion of program milestones (see **Program Milestones** section)
  - b. Success of competition flight
  - c. Recorded altitude of competition flight





## Project Management - Requirements



- Minimum 1 altimeter
  - 2 suggested
- Minimum static margin of 1
- Minimum rail exit velocity of 52 ft/s
- Minimum thrust-to-weight ratio of 5:1
  - This is your motor thrust divided by your gross rocket weight

#### **General Vehicle Requirements**

- The launch vehicle will use a commercially available solid motor propulsion system using ammonium
  perchlorate composite propellant (APCP) which is approved and certified by the National Association of
  Rocketry (NAR), and/or Tripoli Rocketry Association (TRA). Motors are provided by WSGC. Motors are
  limited to those listed in <u>Appendix A-1</u>.
  - a. Final motor choices will be declared by the CDR milestone.
  - Any motor change after CDR must be approved by the Tripoli Wisconsin Range Safety Officer (RSO) and will only be approved if the change is for the sole purpose of increasing the safety margin.
  - c. A penalty against the team's overall score will be incurred when a motor change is made after the CDR milestone, regardless of the reason.
- The vehicle will carry, at a minimum, one commercially available, barometric altimeter for recording the
  official altitude used in determining the Altitude Award winner (see 'Appendix A-4' for awards criteria)
  and is to be used for electronic deployment of ejection charges.
- 3. Each altimeter (if redundant) will have a dedicated power supply, on an independent circuit.
- 4. Each altimeter (if redundant) will be armed by a dedicated mechanical arming switch, on an independent circuit, that is:
  - Accessible from the exterior of the rocket airframe when the rocket is in the launch configuration on the launch pad.
  - Capable of being locked in the ON position for launch (i.e., cannot be disarmed due to flight forces).
- The launch vehicle will have a minimum static stability margin of 1.0 at the point of rail exit (to be determined by simulations). Rail exit is defined at the point where the forward rail button loses contact with the rail.
- The launch vehicle will accelerate to a minimum velocity of 52 feet per second (fps) at rail exit (to be determined by simulations). This parameter is also known as 'rail exit velocity' or 'velocity at launch guide departure.'
- 7. The launch vehicle and motor will have a thrust-to-weight ratio greater than 5:1.



### Project Management - Requirements

#### Recovery Requirements

- Drogue parachute should be selected such that the rocket descends at 45 – 65 ft/s from apogee
- Main parachute should be selected such that the rocket descends at 15 – 20 ft/s at touchdown

#### **Recovery System Requirements**

- The launch vehicle will utilize a standard dual deployment recovery scheme, where a drogue parachute is deployed at apogee and a main parachute is deployed at a lower altitude. Tumble or streamer recovery from apogee to main parachute deployment is also permissible, provided kinetic energy during droguestage descent is reasonable, as deemed by the RSO.
  - a. The main parachute shall be deployed no lower than 300 feet.
  - b. The apogee event may contain a delay of no more than 2 seconds past apogee.
  - Single deployment parachute release devices (tender descender, jolly logic parachute release etc.)
     are not allowed.
- The recovery system electrical circuits shall be completely independent of any payload/challenge electrical circuits.
- 3. All recovery electronics will be powered by commercially available batteries.
- 4. Descent rate after apogee (under drogue parachute) shall range between 45 65 feet per second.
- 5. Descent rate upon touchdown (under main parachute) shall range between 15 20 feet per second.
- Electronics (COTS altimeters) must be used as your primary ejection events, at both apogee and main deployment.
  - a. Suggest utilization of two altimeters for ejection event redundancy, but not required.
- 7. The motor ejection charge is the required backup (redundant) deployment at apogee.
  - a. Motor ejection cannot be used as your primary (or only) ejection event.
  - b. Note this requires that the drogue parachute sits in the booster section.
  - c. The estimated time to apogee should be known (from simulations) to adjust the ejection charge delay fuse during motor prep.
- An electronic tracking device (i.e., GPS) will be installed in the launch vehicle and will transmit the
  position of the tethered vehicle or any independent section to a ground receiver.
  - Any rocket section or payload/challenge component, which lands untethered to the launch vehicle, will contain an active electronic tracking device.
  - b. The electronic tracking device(s) will be fully functional during the official flight on launch day.



### Resources

- If you need help, please ask!
- Your Advisor
- Your Rocketry Mentor
- WSGC FNL Tech Team
  - Frank Nobile
  - Mark Abotossaway
- WSGC FNL Admin Team
  - Rob Cannon
  - Connie Engberg





## **Questions?**



